

HUNTERS of the OCCULT

GENERAL AFFIDAVIT of CONDITION

Name

Class

Renown



Weapon 1:

MOD 1:

MOD 2:

MOD 3:

Weapon 2:

MOD 1:

MOD 2:

MOD 3:

Base Inventory Slots:

Pack Rat Inventory Slots:

Starting Characteristics

1.

2.

3.

KNOWLEDGE:

ADDITIONAL CHARACTERISTICS:



Health MAX	Sanity MAX
armor class	sanity class

Reputation
Tags:

Current Injuries

Leg

X ___
bandaged?
yes no

Torso

X ___
bandaged?
yes no

Arm

X ___
bandaged?
yes no

Current Psychoses



Paranoid

X ___

Depressed

X ___

Hopeless

X ___

Class Ability

BASE CLASS ABILITY:

SPECIAL CLASS ABILITY 1:

SPECIAL CLASS ABILITY 2:

SPECIAL CLASS ABILITY 3: